

## Thesis Production Schedule

<b>October 2007</b>							
	15	16	17	18	19	20	21
Character Design							
	22	23	24	25	26	27	28
Character Modeling							
	29	30	31				
<b>November 2007</b>							
				1	2	3	4
Character Modeling							
	5	6	7	8	9	10	11
Character Modeling							
Character Rigging							
	12	13	14	15	16	17	18
Character Rigging							
	19	20	21	22	23	24	25
Character Rigging				Holiday Break			
	26	27	28	29	30		
Character Rigging							
Environment Modeling							

December 2007							
						1	2
Character Rigging							
Environment Modeling							
	3	4	5	6	7	8	9
Character Rigging							
Environment Modeling							
	10	11	12	13	14	15	16
Environment Modeling							
Animation							
					Fall Final Exam Week		
	17	18	19	20	21	22	23
Animation							
	– might not get too much done						
	24	25	26	27	28	29	30
Animation	Holiday Break						
	31						
Animation							
January 2008							
		1	2	3	4	5	6
Animation							



March 2008							
						<b>1</b>	<b>2</b>
Animation							
	<b>3</b>	<b>4</b>	<b>5</b>	<b>6</b>	<b>7</b>	<b>8</b>	<b>9</b>
Animation							
	<b>10</b>	<b>11</b>	<b>12</b>	<b>13</b>	<b>14</b>	<b>15</b>	<b>16</b>
Animation							
	<b>17</b>	<b>18</b>	<b>19</b>	<b>20</b>	<b>21</b>	<b>22</b>	<b>23</b>
Animation							Holiday Break
	<b>24</b>	<b>25</b>	<b>26</b>	<b>27</b>	<b>28</b>	<b>29</b>	<b>30</b>
Animation							
Texturing							
Lighting							
	<b>31</b>						
Animation							
Texturing							
Lighting							
Rendering							
April 2008							
		<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>	<b>5</b>	<b>6</b>
Texturing							
Lighting							

Rendering							
	7	8	9	10	11	12	13
Texturing							
Lighting							
Rendering							
	14	15	16	17	18	19	20
Composite							
Rendering							
	21	22	23	24	25	26	27
Composite							
Rendering							
	28	29	30				
Put Book Together							
Make DVD							
<b>May 2008</b>							
				1	2	3	4
Put Book Together							
Make DVD							