Flexman and Flash - Thesis Project project title Danielle Holzapfel 12/13/2007 Producer date storyboard frame 16:9 20 1 1 72 Frames duration [frames] scene No. shot No. 24fps 25fps 30fps version tasks, job descriptions time estimated time needed 1 week model Char 1: Retired Superhero 3 weeks Rig 1 week model Char 2: Retired Sidekick 3 weeks Rig BG: Exterior of house and Interior of Room 2 week model Props: Phone, Table 1, Key to City, Awards, Old magazine covers, Old Newspapers, Window, Tables, Lamp, Checker Game, stool, Wheelchair **Animation** 1 days 6 weeks, 1 day date shot finished total estimated total needed

project title

Danielle Holzapfel

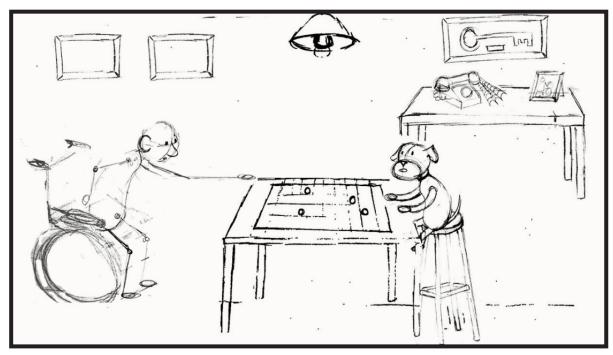
storyboard frame 16:9

date shot finished

12/13/2007

date

Producer



30 1 1 72 Frames duration [frames] scene No. shot No. 24fps 25fps 30fps version tasks, job descriptions time estimated time needed 1 week model Char 1: Retired Superhero 3 weeks Rig 1 week model Char 2: Retired Sidekick 3 weeks Rig **BG: Interior of Room** 2 week model Props: Phone, Table 1, Key to City, Awards, Old magazine covers, Old Newspapers, Window, Tables, Lamp, Checker Game, stool, Wheelchair **Animation** 3 days

6 weeks, 3 days

total estimated

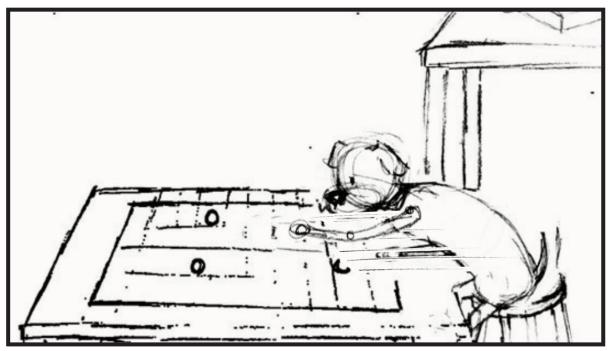
total needed

project title

Danielle Holzapfel

12/13/2007

Producer date



2	10	1		40 Evans
		l	X L	48 Frames
scene No.	shot No.	version	24fps 25fps 30fps	duration [frames]
tasks, job descriptions			time estimated	time needed
Char 2: Retired S	Sidekick		1 week model 3 weeks Rig	
BG: Interior of R	oom		2 week model	
Props: Phone, Table 1, Key to City, Awards,				
Old magazine c	overs, Old News	papers, Window,		
Tables, Lamp, Ch	necker Game, sto	ool, Wheelchair		
Animation		2 days		
			6 weeks, 2 days	
date shot finished			total estimated	total needed

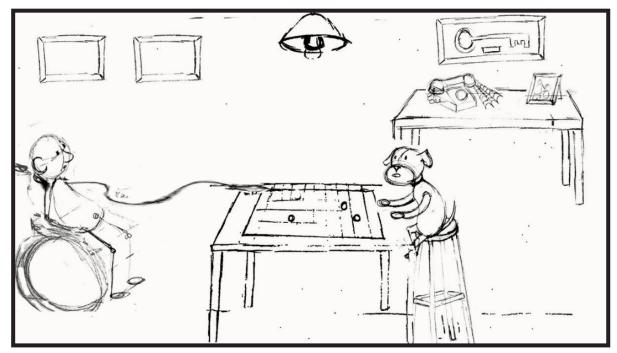
project title

Danielle Holzapfel

12/13/2007

date

Producer



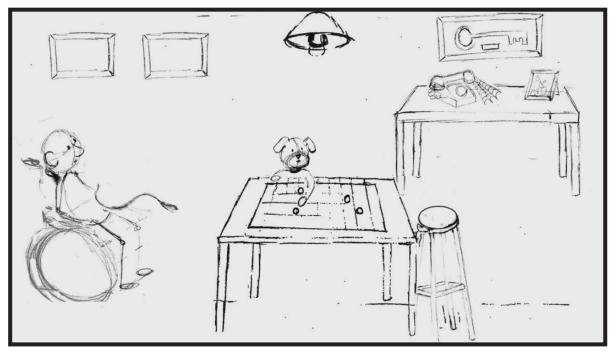
2	20	1	X	96 Frames
scene No.	shot No.	version	24fps 25fps 30fps	duration [frames]
tasks, job descriptio	ons		time estimated	time needed
Char 1: Retired S	Superhero		1 week model 3 weeks Rig	
Char 2: Retired Sidekick			1 week model 3 weeks Rig	
BG: Interior of Room			2 week model	
Props: Phone, Ta	able 1, Key to City	, Awards,		
Old magazine c	overs, Old Newsp	papers, Window,		
Tables, Lamp, Checker Game, stool, Wheelchair				
Animation			4 days	
			6 1/2 weeks	
date shot finished			total estimated	total needed

project title

Danielle Holzapfel

12/13/2007

Producer date



2	30	1	X	48 Frames
scene No.	shot No.	version	24fps 25fps 30fps	duration [frames]
tasks, job descriptio	ons		time estimated	time needed
Char 1: Retired S	Superhero		1 week model 3 weeks Rig	
Char 2: Retired S	Sidekick		1 week model 3 weeks Rig	
BG: Interior of Room			2 week model	
Props: Phone, Ta	able 1, Key to City	, Awards,		
Old magazine o	covers, Old News	papers, Window,		
Tables, Lamp, Checker Game, stool, Wheelchair				
Animation			3 days	
			6 weeks, 3 days	
date shot finished			total estimated	total needed

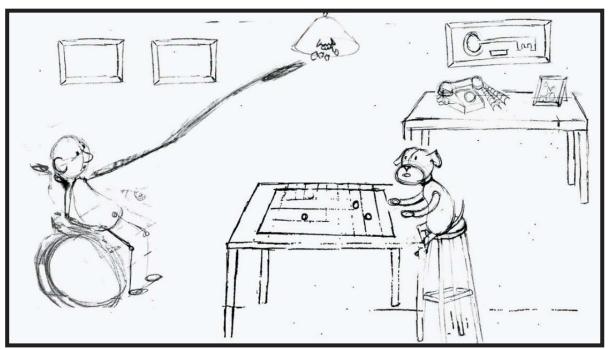
project title

Danielle Holzapfel

12/13/2007

Producer

date



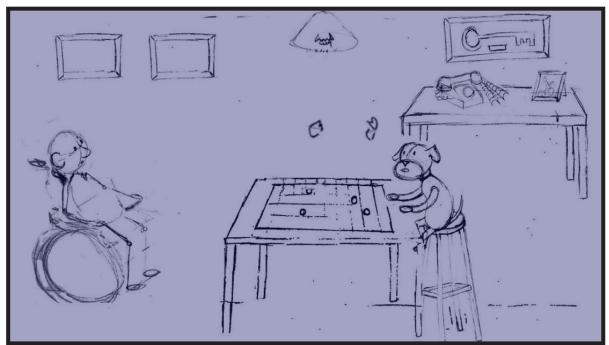
2	40	1	X	72 Frames
scene No.	shot No.	version	24fps 25fps 30fps	duration [frames]
tasks, job descriptio	ons		time estimated	time needed
Char 1: Retired S	Superhero		1 week model 3 weeks Rig	
Char 2: Retired Sidekick			1 week model 3 weeks Rig	
BG: Interior of Room			2 week model	
Props: Phone, Ta	able 1, Key to City	, Awards,		
Old magazine c	overs, Old Newsp	papers, Window,		
Tables, Lamp, Checker Game, stool, Wheelchair				
Animation		4 days		
			6 weeks, 4 days	
date shot finished			total estimated	total needed

project title

Danielle Holzapfel

12/13/2007

Producer date



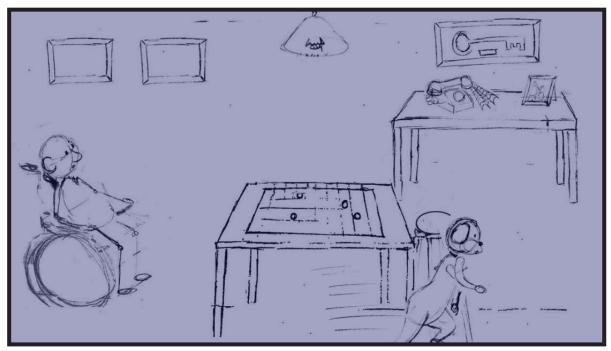
2	50	1	X	48 Frames
scene No.	shot No.	version	24fps 25fps 30fps	duration [frames]
tasks, job descriptio	ons		time estimated	time needed
Char 1: Retired Superhero			1 week model 3 weeks Rig	
Char 2: Retired Sidekick			1 week model 3 weeks Rig	
BG: Interior of Room			2 week model	
Props: Phone, Ta	able 1, Key to City	, Awards,		
Old magazine c	overs, Old News	papers, Window,		
Tables, Lamp, Checker Game, stool, Wheelchair				
Animation			3 days	
			6 weeks, 3 days	
date shot finished			total estimated	total needed

project title

Danielle Holzapfel

12/13/2007

Producer date



2	60	1	X	96 Frames
scene No.	shot No.	version	24fps 25fps 30fps	duration [frames]
tasks, job descriptio	ons		time estimated	time needed
Char 1: Retired S	Superhero		1 week model 3 weeks Rig	
Char 2: Retired Sidekick			1 week model 3 weeks Rig	
BG: Interior of Room			2 week model	
Props: Phone, Ta	able 1, Key to City	y, Awards,		
Old magazine c	overs, Old News	papers, Window,		
Tables, Lamp, Checker Game, stool, Wheelchair				
Animation			4 days	
			6 weeks, 4 days	
date shot finished			total estimated	total needed

project title

Danielle Holzapfel

storyboard frame 16:9

date shot finished

12/13/2007

total needed

total estimated

Producer date



10 1 3 |X|48 Frames duration [frames] shot No. 24fps 25fps 30fps scene No. version tasks, job descriptions time estimated time needed 1 week model Char 2: Retired Sidekick 3 weeks Rig **BG: Interior of Otherside Room** 2 week model Props: Closet, light blubs, old superhero uniforms, light switch, Wheelchair **Animation** 3 days 6 weeks, 3 days

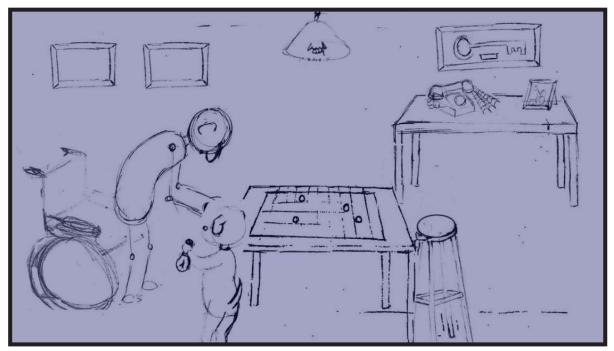
project title

Danielle Holzapfel

12/13/2007

date

Producer



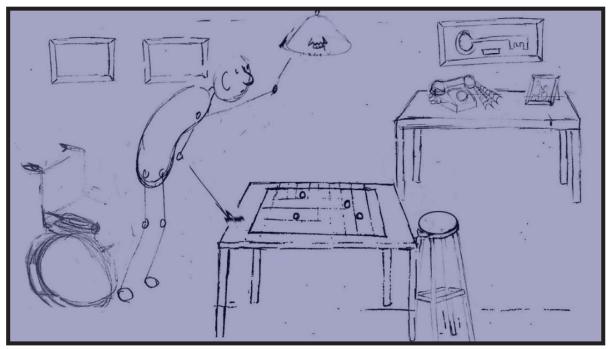
3	20	1	X	48 Frames
scene No.	shot No.	version	24fps 25fps 30fps	duration [frames]
tasks, job descriptio	ons		time estimated	time needed
Char 1: Retired Superhero			1 week model 3 weeks Rig	
Char 2: Retired Sidekick			1 week model 3 weeks Rig	
BG: Interior of Room			2 week model	
Props: Phone, Ta	able 1, Key to City	, Awards,		
Old magazine c	overs, Old Newsp	papers, Window,		
Tables, Lamp, Checker Game, stool, Wheelchair				
Animation			4 days	
			6 weeks, 4 days	
date shot finished			total estimated	total needed

project title

Danielle Holzapfel

12/13/2007

Producer date



3	30	1	X	96 Frames
scene No.	shot No.	version	24fps 25fps 30fps	duration [frames]
tasks, job descriptio	ons		time estimated	time needed
Char 1: Retired Superhero			1 week model 3 weeks Rig	
Char 2: Retired Sidekick			1 week model 3 weeks Rig	
BG: Interior of Room			2 week model	
Props: Phone, Ta	able 1, Key to City	, Awards,		
Old magazine c	overs, Old News _l	papers, Window,		
Tables, Lamp, Checker Game, stool, Wheelchair				
Animation			4 days	
			6 weeks, 4 days	
date shot finished			total estimated	total needed

project title

Danielle Holzapfel

12/13/2007

Producer date



3	40	1 1	X	48 Frames
scene No.	shot No.	version	24fps 25fps 30fps	duration [frames]
tasks, job descriptio	ons		time estimated	time needed
Char 2: Retired S	Sidekick		1 week model 3 weeks Rig	
BG: Interior of Otherside Room			2 week model	
Props: Closet, light blubs, old superhero uniforms,				
light swite	ch, Wheelchair			
Animation			3 days	
			6 weeks, 3 days	
date shot finished			total estimated	total needed

project title

Danielle Holzapfel

12/13/2007

Producer date



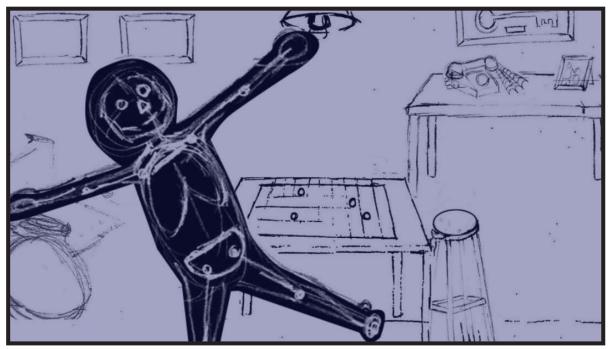
3	50	1	X	48 Frames
scene No.	shot No.	version	24fps 25fps 30fps	duration [frames]
tasks, job descriptio	ns		time estimated	time needed
Char 2: Retired S	Sidekick		1 week model 3 weeks Rig	
BG: Interior of Otherside Room			2 week model	
Props: Closet, light blubs, old superhero uniforms,				
light swite	ch, Wheelchair			
Animation			3 days	
			6 weeks, 3 days	
date shot finished			total estimated	total needed

project title

Danielle Holzapfel

12/13/2007

Producer date



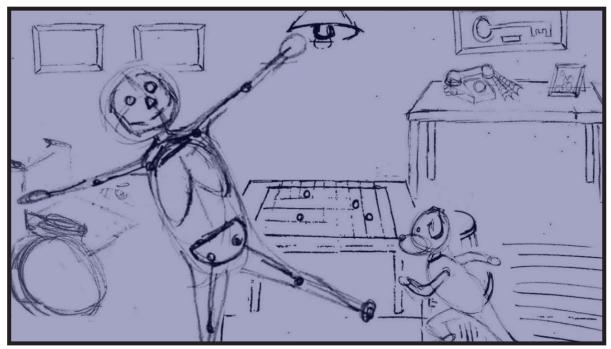
3	60	1	X	48 Frames
scene No.	shot No.	version	24fps 25fps 30fps	duration [frames]
tasks, job descriptio	ons		time estimated	time needed
Char 1: Retired S	Superhero		1 week model 3 weeks Rig	
BG: Interior of R	Room		2 week model	
Props: Phone, Table 1, Key to City, Awards,				
Old magazine c	overs, Old Newsp	papers, Window,		
Tables, Lamp, Ch	necker Game, sto	ol, Wheelchair		
Animation			5 days	
			6 weeks, 5 days	
date shot finished		,	total estimated	total needed

project title

Danielle Holzapfel

12/13/2007

Producer date



3	70	1	X	24 Frames
scene No.	shot No.	version	24fps 25fps 30fps	duration [frames]
tasks, job description	ns		time estimated	time needed
Char 1: Retired S	Superhero		1 week model 3 weeks Rig	
Char 2: Retired S	iidekick		1 week model 3 weeks Rig	
BG: Interior of R	oom		2 week model	
Props: Phone, Ta	ble 1, Key to Cit	y, Awards,		
Old magazine covers, Old Newspapers, Window,				
Tables, Lamp, Checker Game, stool, Wheelchair				
Animation			4 days	
			6 weeks, 4 days	
date shot finished		'	total estimated	total needed

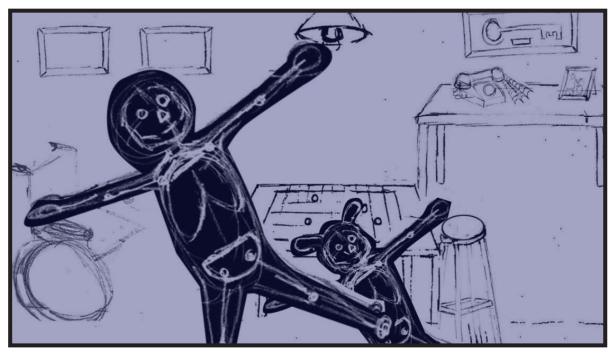
project title

Danielle Holzapfel

12/13/2007

Producer

date



3	80	1	X	48 Frames
scene No.	shot No.	version	24fps 25fps 30fps	duration [frames]
tasks, job descriptio	ons		time estimated	time needed
Char 1: Retired Superhero			1 week model 3 weeks Rig	
Char 2: Retired Sidekick			1 week model 3 weeks Rig	
BG: Interior of Room			2 week model	
Props: Phone, Table 1, Key to City, Awards,				
Old magazine covers, Old Newspapers, Window,				
Tables, Lamp, Checker Game, stool, Wheelchair				
Animation			4 days	
			6 weeks, 4 days	
date shot finished			total estimated	total needed

Flexman and Flash - Thesis Project		
project title		
Danielle Holzapfel	12,	/13/2007
Producer	da	ite
storyboard frame 16:9		
4 10 1	X	24 Frames
scene No. shot No. version	24fps 25fps 30fps	duration [frames]
tasks, job descriptions	time estimated	time needed
	1 days	
date shot finished	total estimated	total needed

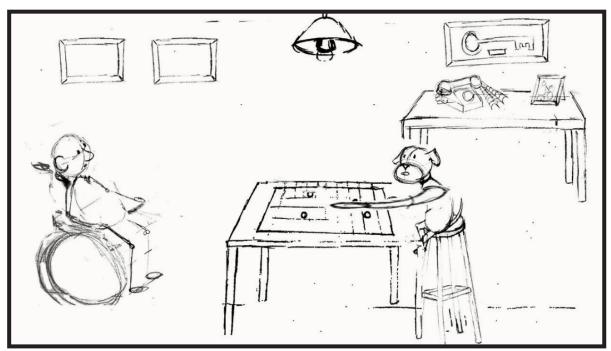
project title

Danielle Holzapfel

12/13/2007

Producer

date



4	20	1	X	48 Frames
scene No.	shot No.	version	24fps 25fps 30fps	duration [frames]
tasks, job descriptio	ons		time estimated	time needed
Char 1: Retired Superhero			1 week model 3 weeks Rig	
Char 2: Retired Sidekick			1 week model 3 weeks Rig	
BG: Interior of Room			2 week model	
Props: Phone, Table 1, Key to City, Awards,				
Old magazine covers, Old Newspapers, Window,				
Tables, Lamp, Checker Game, stool, Wheelchair				
Animation			3 days	
			6 weeks, 3 days	
date shot finished			total estimated	total needed

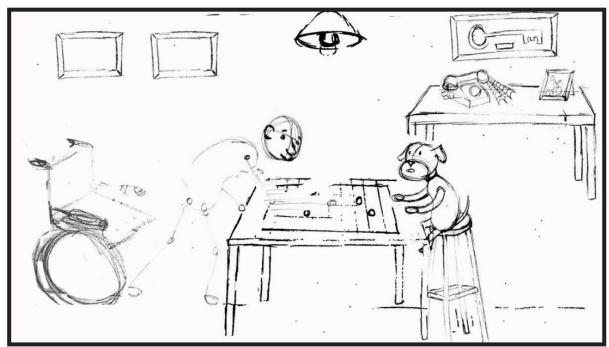
project title

Danielle Holzapfel

12/13/2007

date

Producer



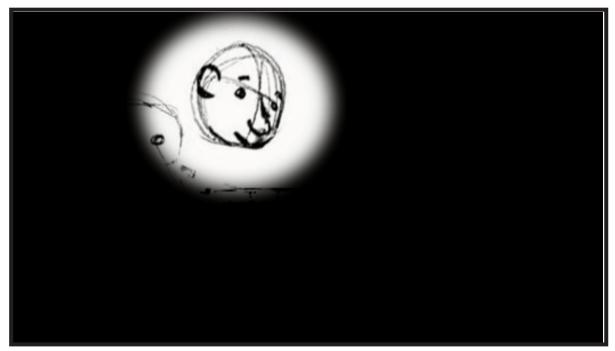
4	30	1	X	48 Frames
scene No.	shot No.	version	24fps 25fps 30fps	duration [frames]
tasks, job descriptio	ons		time estimated	time needed
Char 1: Retired Superhero			1 week model 3 weeks Rig	
Char 2: Retired Sidekick			1 week model 3 weeks Rig	
BG: Interior of Room			2 week model	
Props: Phone, Table 1, Key to City, Awards,				
Old magazine covers, Old Newspapers, Window,				
Tables, Lamp, Checker Game, stool, Wheelchair				
Animation			3 days	
			6 weeks, 3 days	
date shot finished			total estimated	total needed

project title

Danielle Holzapfel

12/13/2007

Producer date



4	40	1	X	48 Frames
scene No.	shot No.	version	24fps 25fps 30fps	duration [frames]
tasks, job descriptio	ns		time estimated	time needed
Char 1: Retired Superhero			1 week model 3 weeks Rig	
Char 2: Retired Sidekick			1 week model 3 weeks Rig	
BG: Interior of Room			2 week model	
Props: Phone, Table 1, Key to City, Awards,				
Old magazine covers, Old Newspapers, Window,				
Tables, Lamp, Checker Game, stool, Wheelchair				
Animation			1 days	
			6 weeks, 1 days	
date shot finished			total estimated	total needed